



Course Code: M675

Basic Unity Game Development Training

Funding Available: HRDF

COURSE INFORMATION

Sessions
1 day

Duration
7.5 hrs

Level
Beginner

Assessment
NA

VENUE

Kuala Lumpur: G-3A-02, Suite Pejabat Korporat, KL Gateway, No 2, Jalan kerinchi, Gerbang kernichi Lestari, 59200 Kuala Lumpur, Malaysia

Penang: Jalan Sungai Dua, 11700 Penang, Malaysia.

WHAT'S THIS COURSE ABOUT

Installing and setting Up Unity
Explore Unity Interface and components
Manipulating Gameobjects in Unity
Getting started with C# scripting in Unity
Understanding the structure of a C# script
Topic 2: Protoyping 3D game with Unity C# Programming
Setup for a simple 3D game
Transform component
public and private variables
Working With keyboards inputs in Unity
Control statements
Classes and functions
Prefabs
Instantiating and Destroying Random GameObjects
Rigidbody and Trigger Collisions
Searching &...

COURSE FEE

Full Fee RM 1,000.00

CERTIFICATION

- **Certificate of Completion from Tertiary Courses** - Upon meeting at least 75% attendance and passing the assessment(s), participants will receive a Certificate of Completion from Tertiary Courses.

REGISTRATION

<https://www.tertiarycourses.com.my/unity-game-development-training.html>



SCAN TO REGISTER

SUPPORT

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